

REGULAR MEETING  
OF  
DYSART CITY COUNCIL  
Thursday, June 9, 2022  
7:00 PM, City Hall

**AGENDA:**

1. Call to order
2. Pledge of Allegiance to the Flag of the United States of America
3. Approve agenda
4. Welcome to visitors – 5-minute time limitation for speaking. No profanity will be tolerated, and no personal attacks against Council Members or City staff will be allowed. Please refrain from talking or making comments during the regular meeting.
5. Tama County Tourism Brochure – C. Wieck
6. Ash Tree Removal – D. Hartwig
7. Consent Agenda: All items listed under the consent agenda will be approved with one motion. There will be no separate discussion of these items unless a request is made prior to the time Council votes on the motion.
  - a. Approval of minutes of May '22 meetings
  - b. Approval of May '22 disbursements and June '22 bills to be allowed
  - c. Approval of May '22 financial reports
  - d. Approve renewal of Bobby's Grocery and BBQ Class E liquor license
  - e. Approve renewal of Bobby's Grocery and BBQ Class C beer permit
  - f. Approve renewal of cigarette permits for Casey's General Store, Knight Stop, and Bobby's Grocery & BBQ
  - g. Approve Club Dysart liquor license for City Park at July 4<sup>th</sup> celebration
8. Reports from employees
9. Reports from Mayor and Council Members
10. Old Business:
  - a. Resolution No. 2022-\_\_\_, Approving Change Order No. 1 and Pay Application No. 2 for 2022 Crisman Street Reconstruction
  - b. Resolution No. 2022-\_\_\_, Approving 2022 Lagoon Improvement Project Pay Application No. 1
  - c. Resolution No. 2022-\_\_\_, Resolution Awarding General Obligation Corporate Purpose Bonds, Series 2022
12. New Business:
  - a. Consider KE Black Mercantile parking closure June 9, 2022, 4-7pm
  - b. Mosquito spraying for Summer
  - c. MPI Training: July 19 & 21 – R. Hala
  - d. Municipal Professionals Academy: July 27-29 – T. Kaiser
  - e. Consider Unifirst Contract Renewal
  - f. Consider purchase of Police Department air conditioner
13. Adjournment